

# HOW TO: EXPANSION IMPORT

## **A short guide to import expansions into NEXUS<sup>2</sup> in an easy way**

The license-, skin-, and expansion-import process for NEXUS<sup>2</sup> is slightly different from the NEXUS1 import process. To help you understand these changes and avoid import-frustration, we've created this short document.

The easiest way to successfully import licenses, skins, and expansions into NEXUS<sup>2</sup>, is putting all relevant files you want to import on the desktop and press the "desktop" button, which you can find on the "sys"-page of the NEXUS<sup>2</sup> GUI.

Always make sure to import the licenses together with the skins/expansions. If NEXUS<sup>2</sup> doesn't have a valid license, it won't import the data at all.

After a successful import, you don't need to leave the data on the desktop. You can safely remove it, but don't delete it completely. Leave a backup somewhere on your hard-disk or even a DVD, so you have the files handy for re-imports after a reformat or system-change.

An alternative method of the desktop-import is the direct "data"-import. For this you simply click on the "import data" button (also on the "sys"-page). A file-selector will show up. You can now navigate this file-selector to the location where you stored your skins and expansions and select the files you want to import.

It's important to always select the licenses AND the data (skins and/or expansions) together, so NEXUS<sup>2</sup> has a license for the skins and/or expansions. If you select only the skin/expansion file, NEXUS<sup>2</sup> will complain about the missing license.